

HowToReadMathematica

Empirical Market Microstructure

(2006, Oxford University Press)

Companion *Mathematica* notebook

Joel Hasbrouck

Copyright 2007, Joel Hasbrouck. All rights reserved.

This notebook is a primer for reading *Mathematica* notebooks.

```
Text @ Style["Notebook evaluated " <> DateString["DateTime"], "Subtitle"]
```

Notebook evaluated Wednesday 6 June 2007 17:41:37

■ Rules

Most *Mathematica* notation mimics normal usage. The major difference is the equals sign. Suppose that we encounter the following two equations in text:

$$m_t = m_{t-1} + u_t \quad (1)$$

$$p_t = m_t + c q_t \quad (2)$$

Intuitively, we know that these are describing dynamics of some time-subscripted variables. These equations are really "rules" for generating successive realizations of m_t and p_t . In *Mathematica*, equation (1) would be written as;

```
m_t_ -> m_{t-1} + u_t
```

```
m_t_ -> m_{t-1} + u_t
```

The blue background signals that this line is input to *Mathematica*, rather than simply text. The beige background identifies *Mathematica* output. The notation \rightarrow (or sometimes \Rightarrow) means "replace the left-hand side with the right-hand side". The $t_$ on the left-hand side of the rule is a pattern (template) that allows use to apply the rule to m_{t+5} , m_{xyz} or $m_{whatever}$, not just m_t . To apply the rule, we use the notation $/.$. For example:

```
m_t /. m_t_ -> m_{t-1} + u_t
```

```
m_{-1+t} + u_t
```

Note that *Mathematica* writes expressions with numbers before variables: $-1 + t$ rather than $t - 1$. Similarly:

```
mt+5 /. mt_ -> mt-1 + ut
```

```
m4+t + u5+t
```

Mathematica doesn't really know that t indexes time, of course:

```
mwhatever /. mt_ -> mt-1 + ut
```

```
m-1+whatever + uwhatever
```

The text expression for m_t has a label "(1)" that allows us to subsequently refer to the rule. In *Mathematica*, we assign the rule to a variable:

```
mRule = mt_ -> mt-1 + ut ;
```

The semicolon at the end of the line suppresses output. Now a reference to m_{Rule} invokes the rule we just defined. E.g.:

```
mt /. mRule
```

```
m-1+t + ut
```

We can apply the rule repeatedly:

```
mt /. mRule /. mRule /. mRule
```

```
m-3+t + u-2+t + u-1+t + ut
```

And so forth. Here's another rule

```
pRule = pt_ -> mt + c qt ;
```

Applying the rules in succession:

```
pt /. pRule /. mRule
```

```
m-1+t + c qt + ut
```

We can use rules in defining other rules. Here's an expression for the first difference:

```
ΔpRule = Δpt_ -> (pt /. pRule /. mRule) - (pt-1 /. pRule) ;
```

For example:

```
Δpt /. ΔpRule
```

```
-c q-1+t + c qt + ut
```

Equations and "=="

We also use equal signs to set up equations. *Mathematica* uses the double-equal sign in this context. For example:

```
Solve[0 == a x^2 + b x + c, x]
```

$$\left\{ \left\{ x \rightarrow \frac{-b + \sqrt{b^2 - 4ac}}{2a} \right\}, \left\{ x \rightarrow -\frac{b + \sqrt{b^2 - 4ac}}{2a} \right\} \right\}$$